

DEFENSIVE AND COMPETITIVE BIDDING			
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)			
Aggressive (values or suit)			
Resp: F1 on 1; NF on 2+; GF on 3 after pre-empt			
INT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)			
2 <sup>nd</sup> : 15-18, Stayman, TRF			
4 <sup>th</sup> : 11-15, maybe w/o stop			
JUMP OVERCALLS (Style; Responses; Unusual NT)			
1-suit: depends on vul			
Reopen: values			
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)			
Michaels: MM+m over M; both majors over m			
Jump cue: looking for stopper			
2N: two lower-ranking suits			
VS. NT (vs. Strong/Weak; Reopening;PH)			
DBL: pen			
2♣: majors (54+)			
2♦: 1major (6+)			
2M: 5M+4m+			
2NT: minors			
ppp-1NT-DBL: 4M+5m			
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)			
Leaping Michaels (4♦: majors)			
2x-DBL-p: Lebensohl (through 2N: MM)			
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣			
DBL: majors			
NT: minors			
OVER OPPONENTS' TAKEOUT DOUBLE			
RDB: INV+, usually balanced or penalty intentions			
over 1M-(DBL): 2NT is 4+M INV+			
Transfers over 1M-(DBL) on 2			

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3./5.	same	
NT	att.	3./5.	
Subseq	att.		
Other: K from AK: singleton/void outside; 5x; 4xDBL			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK(x)	same	
King	KQ(x)	same	
Queen	AQJ(x); QJ(x)	same	
Jack	KJ10(x); J10(x)	same	
10	AJ10(x); Q109(x); 109(x);	same	
9	A109(x); K109(x); 98(x)	same	
Hi-X	even	same	
Lo-X	odd	same	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	LOW=enc	LOW=even	LOW=enc
Suit 2	LOW=even	S/P	LOW=even
3	S/P		S/P
1	LOW=enc	LOW=even/Smith	LOW=enc
NT 2	LOW=even	S/P	LOW=even
3	S/P		S/P
Signals (including Trumps):			
Smith: high enc shift			
Lavinthal			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
aggressive until 4♥, emphasis on majors, Equal Level Conversion			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
NEG DBL			
SUPP DBL to 3x			
C/S DBL			
splinter DBL: (lower) fragment			
PODI/PORI/PEDO/PNS-ROBI			
RDB of 3NT: HELP			

W B F CONVENTION CARD			
CATEGORY: Green			
NCBO: HUNGARY			
PLAYERS: all players			
U21 WYTC			
SYSTEM SUMMARY			
GENERAL APPROACH AND STYLE			
Standard, 5 card major			
Aggressive comp style			
Semiforcing 1N response over 1M			
2/1 FG			
1NT: 15-17			
3NT: Gambling			
SPECIAL BIDS THAT MAY REQUIRE DEFENSE			
1m-1H-1NT: may have 4S			
1M-2x: FG			
Bergens			
Lebensohl			
Rubensohl			
Michaels			
MultiLandy			
Jacoby			
SPECIAL FORCING PASS SEQUENCES			
IMPORTANT NOTES			
PSYCHICS: rare			

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	4♥	10+ HCP	Walsh (1♦ could be 3)	Two-way checkback, Wolff	new minor forcing
					Inverted raises; 2NT: 13-15	Lebel GF; 4th suit forcing	
					2M: 5-9 HCP 6+M	1m-1M-2M can be 3; minisplinters	
1♦		3	4♥	10+ HCP	Inverted raises; 2NT: 13-15	Two-way checkback, Wolff	new minor forcing
					1♦-2♣: INV+	Lebel GF; 4th suit forcing	
					2M: 5-9 HCP 6+M	1m-1M-2M can be 3; minisplinters	
1♥		5	4♦	10+ HCP	1NT: semi-forcing; 2♣: 2+ GF, 2♦/2♥: 5+	1♥-1NT-2♣: 18-19 BAL	2♣: Drury fit
					2NT: Jacoby 4+M FG, 3m: Bergen	1M-1NT-2NT: ART GF	
					3M+1: void	1M-2X-2M: waiting	
1♠		5	4♥	10+ HCP	1NT: semi-forcing; 2♣: 2+ GF, 2♦/2♥: 5+	1M-1NT-2NT: ART GF	2♣: Drury fit
					2NT: Jacoby 4+M FG, 3m: Bergen	1M-2X-2M: waiting	
					3M+1: void		
INT		2	4♥	15-17 HCP, QBAL	2♣: Stayman, can be junk, not promising majors	Smolen; double transfers	Rubensohl
					2♦/2♥/2♠/2N: TRF		DONT vs. penalty X
					3m: minors		
					3M: 13(54)		
2♣	x	0		22-24 QBAL or GF any	2♦: waiting; others: long with 2 high cards	Kokish; FG except 2♣-2♦-2NT	DBL: TO
2♦		5		4-8 in nonV, 6-10 in V	2♣: NF; 2N-3♣: FG		
2♥		5		4-8 in nonV, 6-10 in V	2N: Ogust		
2♠		5		4-8 in nonV, 6-10 in V	2N: Ogust		
2NT		2		(19)20-21 HCP, QBAL	Stayman; TRF; 3♠: minors; 4♠: ♦	Smolen; minor Stayman	
3♣		6		PRE (rule of 2-3-4)	4♦: ORKC♣		
3♦		6		PRE (rule of 2-3-4)	4♠: ORKC♦		
3♥		6		PRE (rule of 2-3-4)	4♣: ORKC♥		
3♠		6		PRE (rule of 2-3-4)	4♣: ORKC♠		
3NT	x	0		Gambling, max K outside	♣: P/C; 4♦: ask for short; 4N: ask for length		
4♣		6		PRE		4♦: RKC	
4♦		6		PRE		4N: RKC	
4♥		6		PRE; could be opening str		4♠: NAT, 4N: RKC	
4♠		6		PRE; could be opening str		4N: RKC	
4NT	x	0		minors			
5♣		7		PRE		HIGH LEVEL BIDDING	
5♦		7		PRE		Cuebids: 1 <sup>st</sup> /2 <sup>nd</sup>	
5♥		7		PRE		Non-Serious 3M+1	
5♠		7		PRE		RKCB: 03/14/2-Q/2+Q	
						4m: optional RKC in minor; 1 <sup>st</sup> negative	
						Exclusion Blackwood	
						Spiral asking sequence (relay asking next key card, relay: don't have that etc.)	